


# MORPH

## LoopMorph

This device complements the LFOMorph and JoyMorph devices in the task of entering and automating morphing controls. It allows you to create your own envelopes (through recording from the target device and or by editing the envelopes by hand) making possible the creation of unusual repetitive curves. You can even use it as a simple form of clip envelope recording and automation.



The screenshot shows the J74-LoopMorph interface. It features a grid for X and Y envelopes, a 'Bars' control set to 8, and buttons for 'Loop', 'Record', 'Play', 'Stop', and 'Clear'. On the right, there is a 'previous\_device' dropdown, 'Target Track' and 'Target Device' controls set to 0, and a 'Refresh Track List' button. Red arrows point from text annotations to these specific UI elements.

**X Envelope section:** Shows the envelope applied to the X morph value. Can be recorded (using the [record] function) or drawn / edited by hand

**Y Envelope section:** Shows the envelope applied to the Y morph value. Can be recorded (using the [record] function) or drawn / edited by hand

**Loop period:** sets the loop section period in number of bars (from 1 to 8)

**Control Functions**

- Loop:** toggle selecting the mode of operation between Loop (default) and Manual/One time.
- Record:** sets the device in record mode, recording any tweak done on the XY Panel of any morph device in the SAME track. Starts recording at the beginning of the period (in bars)
- Play:** plays back the X and Y envelopes towards the target morph device. In loop mode never stops unless the Stop button is selected.
- Stop:** immediately stops playback of the envelopes
- Clear:** resets the envelopes to the default flat shape (0.5 steady, which is the center of the panel)

**Target menu:** This menu selects target of the LoopMorph device in the morph device family (which are the only devices supporting this control)

**Refresh track list** button: use this button if track menu does not show a track (a track has been added after this device was loaded)

*Although only devices in the morph family support this control, you can control any device/parameter by chaining this device with the ParamMorph device!*

